The following code review was looked at by Anthony Fuller.

Solution that was reviewed: **Ch33Snake**

Coder: **Mitchell Moua**

**Review of the solution without looking at the code:**

Wow, this one is very similar to my own solution. I too couldn’t get the polyline for the body of the snake to work. Besides that, everything works well. I noticed that you prevented the user from resizing the window which I find odd because we are using WPF so it shouldn’t affect your code at all. Overall, I liked it although the polyline working was a requirement.

**Now for the code:**

In MainWindow.xaml I noticed that you tried to add the polyline and that even though it doesn’t work it doesn’t cause any errors. In MainWindow.xaml.cs I noticed that the code is properly commented. I noticed looking at the code that it is possible to get the same color for the snake and the background even though it’s incredibly unlikely. Overall, I liked that you clearly tried to accomplish all of the requirements even though you couldn’t get the polyline to work.